

# Combined peak and level-crossing sampling scheme

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## **Outline**

- Motivation
- Signal-dependent sampling
- Combined peak and level-crossing sampling
- Conclusions

# Motivation

- Uniform sampling is not always the best sampling method for data acquisition
- In wireless sensor networks, it is important to reduce energy consumption of sensor nodes
- As most of the energy is consumed by data transmission, we are interested in data acquisition, which adapts to time-varying frequency properties of the signal
- This can be called signal-dependent sampling, when few samples are taken at low frequency regions and more samples at high frequency regions
- The objective is to find efficient signal-dependent sampling method and simple reconstruction

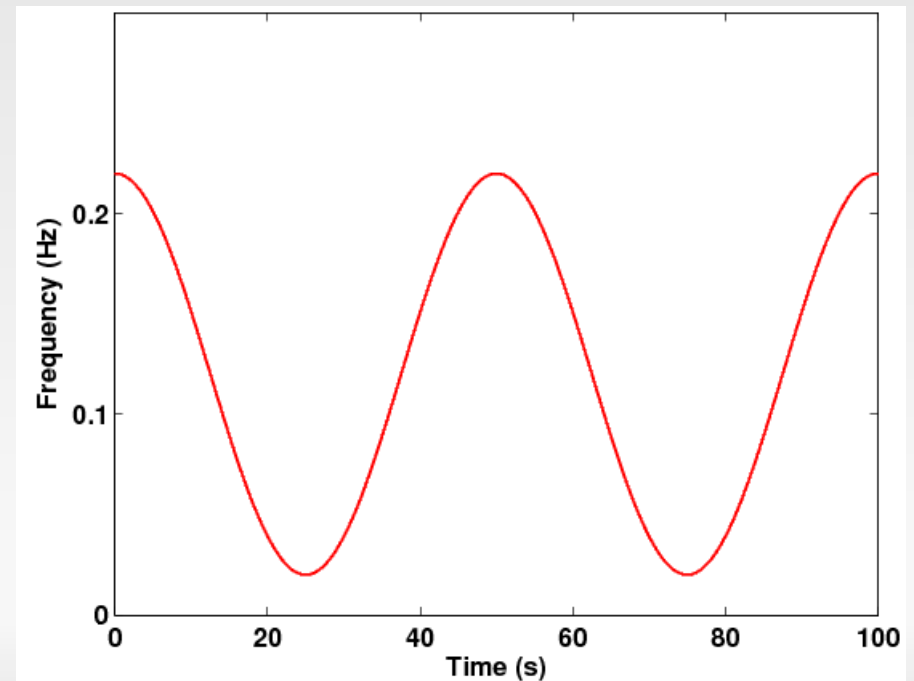
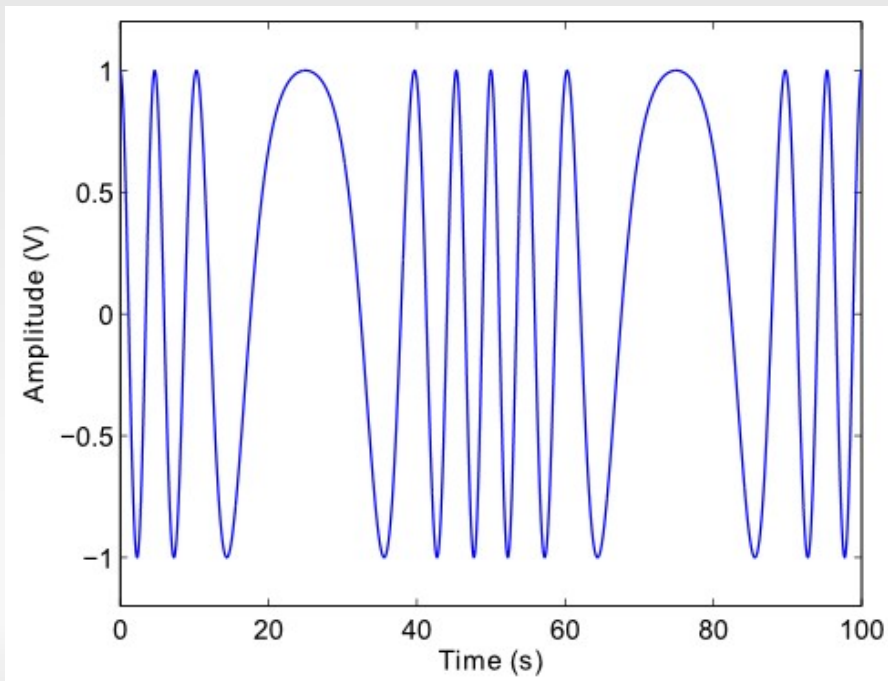
# Signal-dependent sampling

- Samples are taken depending on signal itself (time-varying frequency bandwidth of the signal)

$$y(t) = \cos(\Phi(t)) \quad \Phi(t) = 2\pi \int_{-\infty}^t f(t) dt$$

Signal

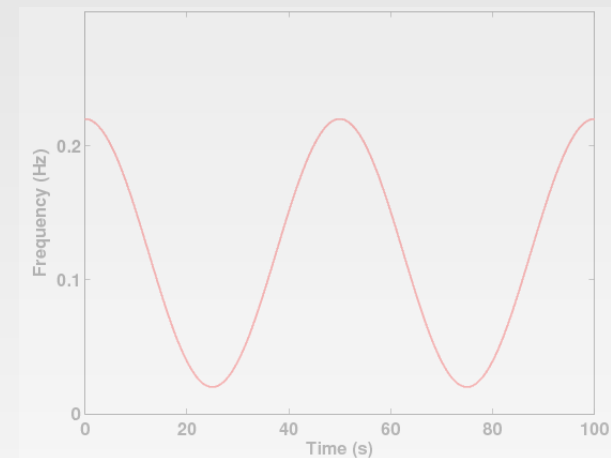
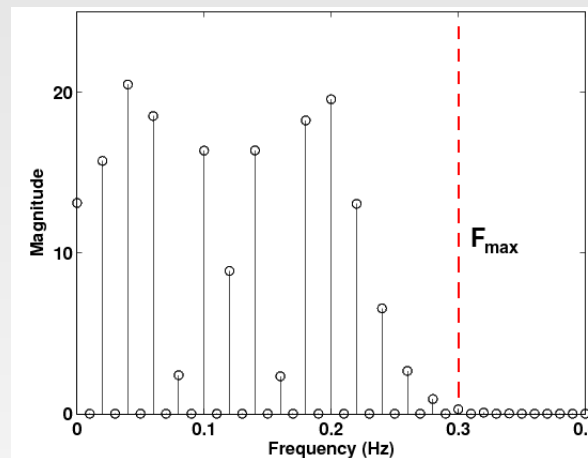
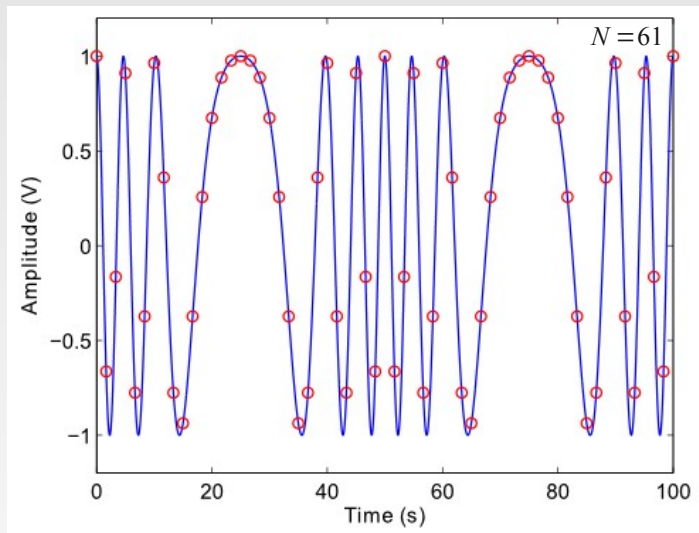
Time-varying frequency



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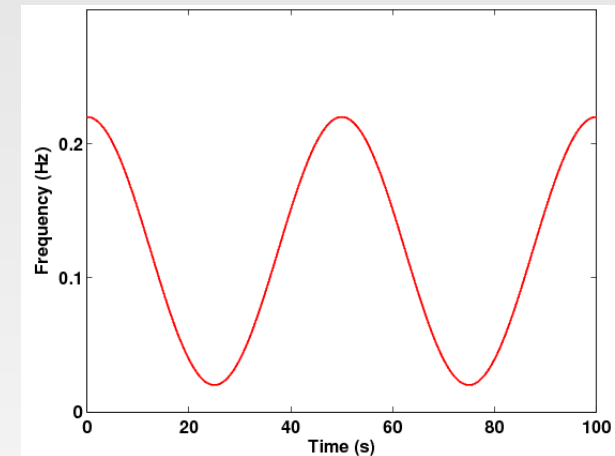
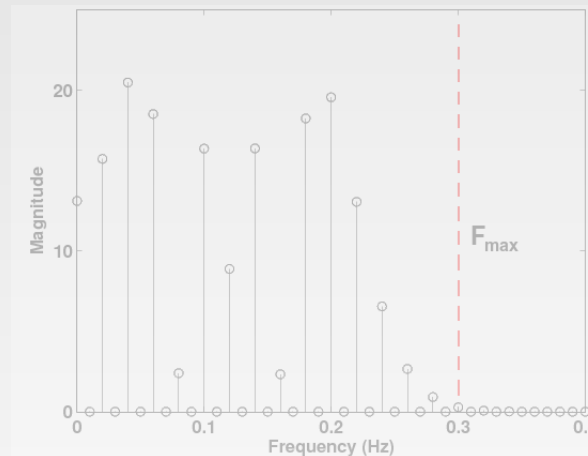
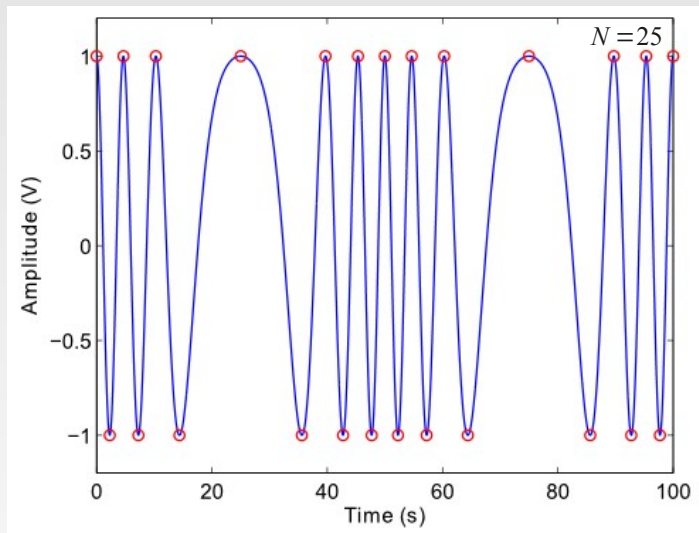


$$y(t) \approx \sum_{n=-\infty}^{\infty} y(t_n) \text{sinc}(2\pi F_{\max}(t-t_n)), \quad t_n = \frac{n}{2F_{\max}}$$

# Signal-dependent sampling

- Samples are taken depending on signal itself (time-varying frequency bandwidth of the signal)

$$y(t) = \cos(\Phi(t)) \quad \Phi(t) = 2\pi \int_{-\infty}^t f(t) dt$$



$$y(t) = \sum_{n=-\infty}^{\infty} y(t_n) \text{sinc}(\Phi(t) - \Phi(t_n)), \quad \Phi(t_n) = n\pi$$

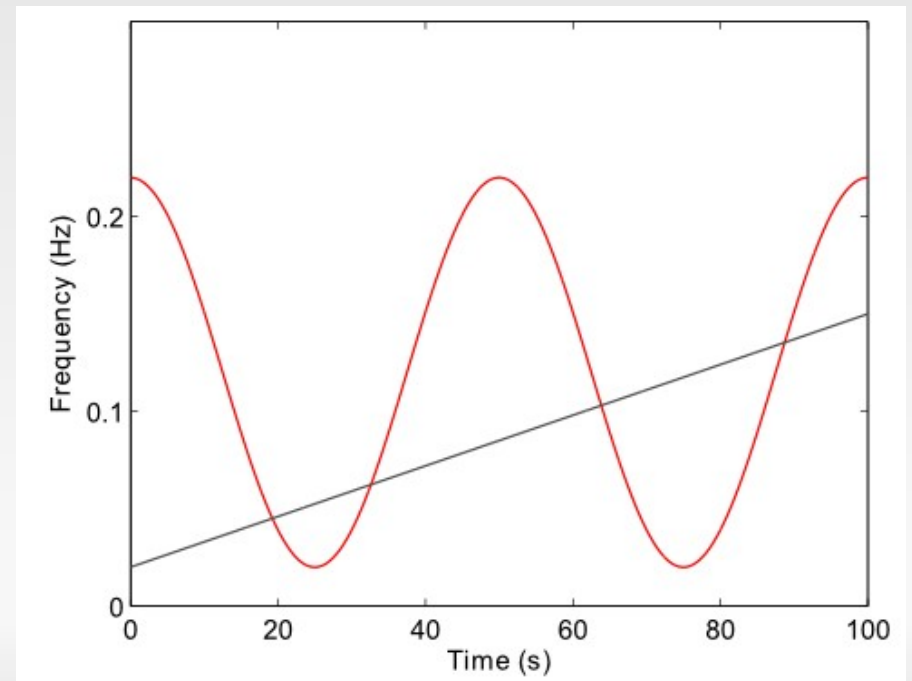
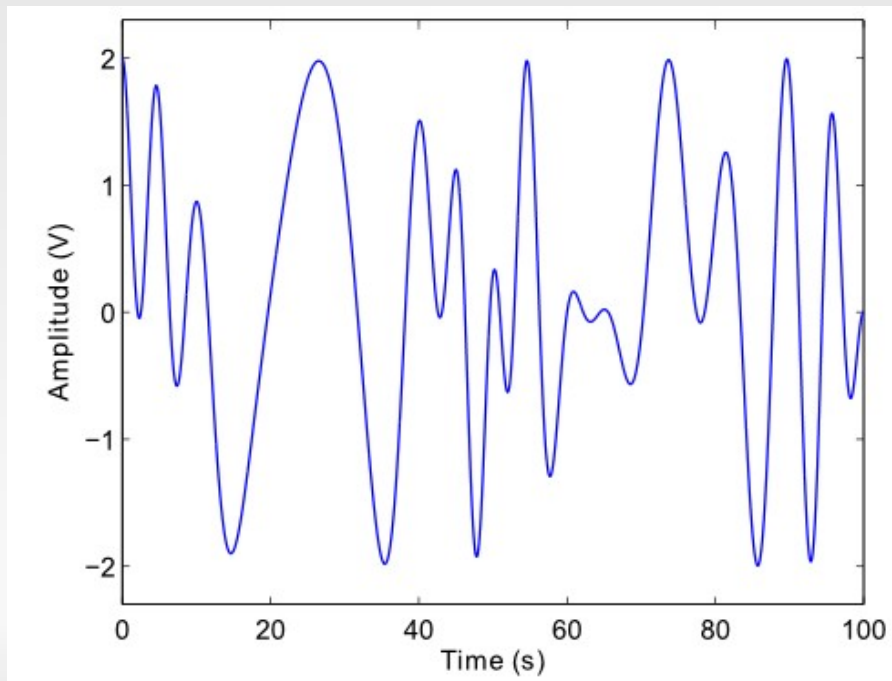
# Signal-dependent sampling

- Samples are taken depending on signal itself (time-varying frequency bandwidth of the signal)

$$s(t) = \sum_{m=1}^M \cos(\Phi_m(t)) \quad \Phi_m(t) = 2\pi \int_{-\infty}^t f_m(t) dt$$

Signal

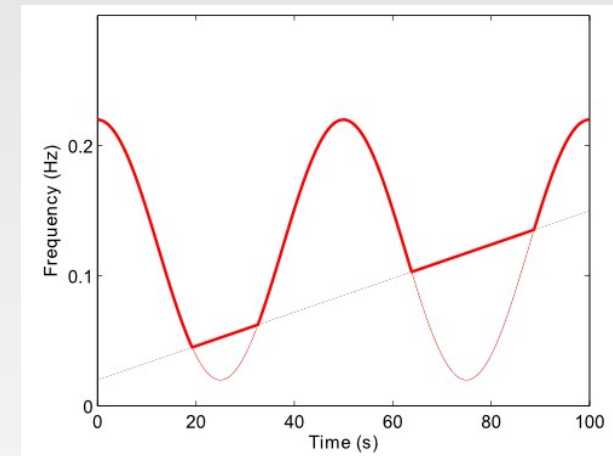
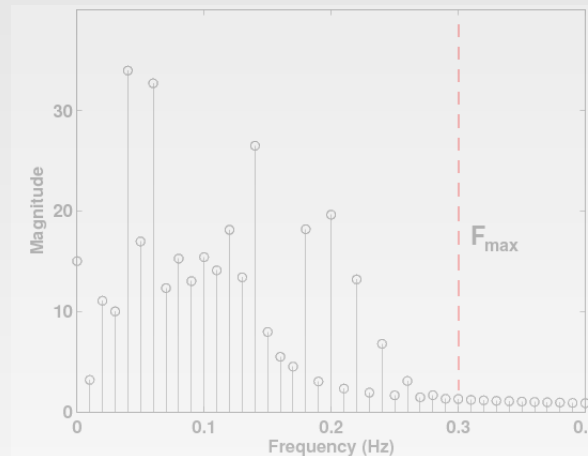
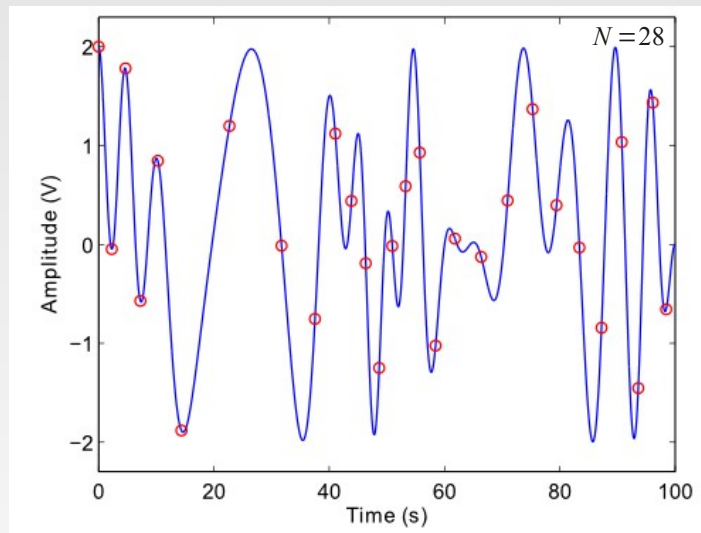
Frequency traces



# Signal-dependent sampling

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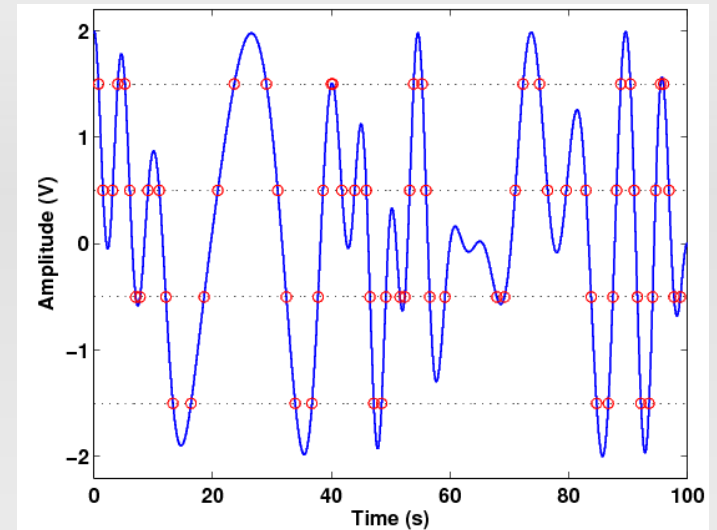
$$s(t) = \sum_{m=1}^M \cos(\Phi_m(t)) \quad \Phi_m(t) = 2\pi \int_{-\infty}^t f_m(t) dt$$



$$s(t) \approx \sum_{n=-\infty}^{\infty} s(t_n) \text{sinc}(\Phi(t) - \Phi(t_n)), \quad \Phi(t) = 2\pi \int_{-\infty}^t f_{\max}(t) dt, \quad \Phi(t_n) = n\pi$$

# Level-crossing sampling

- Samples  $s(t_m)$  are taken at level crossings
- Signal reconstruction methods:
  - interpolation
  - iterative interpolation and filtering
  - frequency  $\hat{f}_{max}(t)$  estimation and calculation of  $\hat{s}(t_n)$  from equation



$$\hat{s}(t) = \sum_{n=1}^N \hat{s}(t_n) \text{sinc}(\hat{\Phi}(t) - \hat{\Phi}(t_n))$$

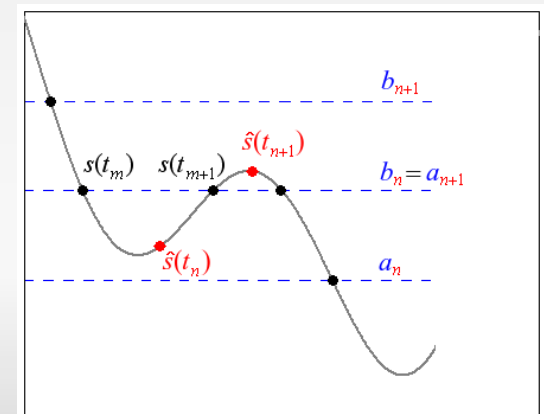
$$\hat{\Phi}(t) = 2\pi \int_{-\infty}^t \hat{f}_{max}(t) dt, \quad \hat{\Phi}(t_n) = n\pi$$

by minimizing

$$\min_{\hat{\mathbf{s}}} = \hat{\mathbf{s}}^T (\mathbf{H}^T \mathbf{H}) \hat{\mathbf{s}} - 2(\mathbf{H}^T \mathbf{s})^T \hat{\mathbf{s}},$$

such that

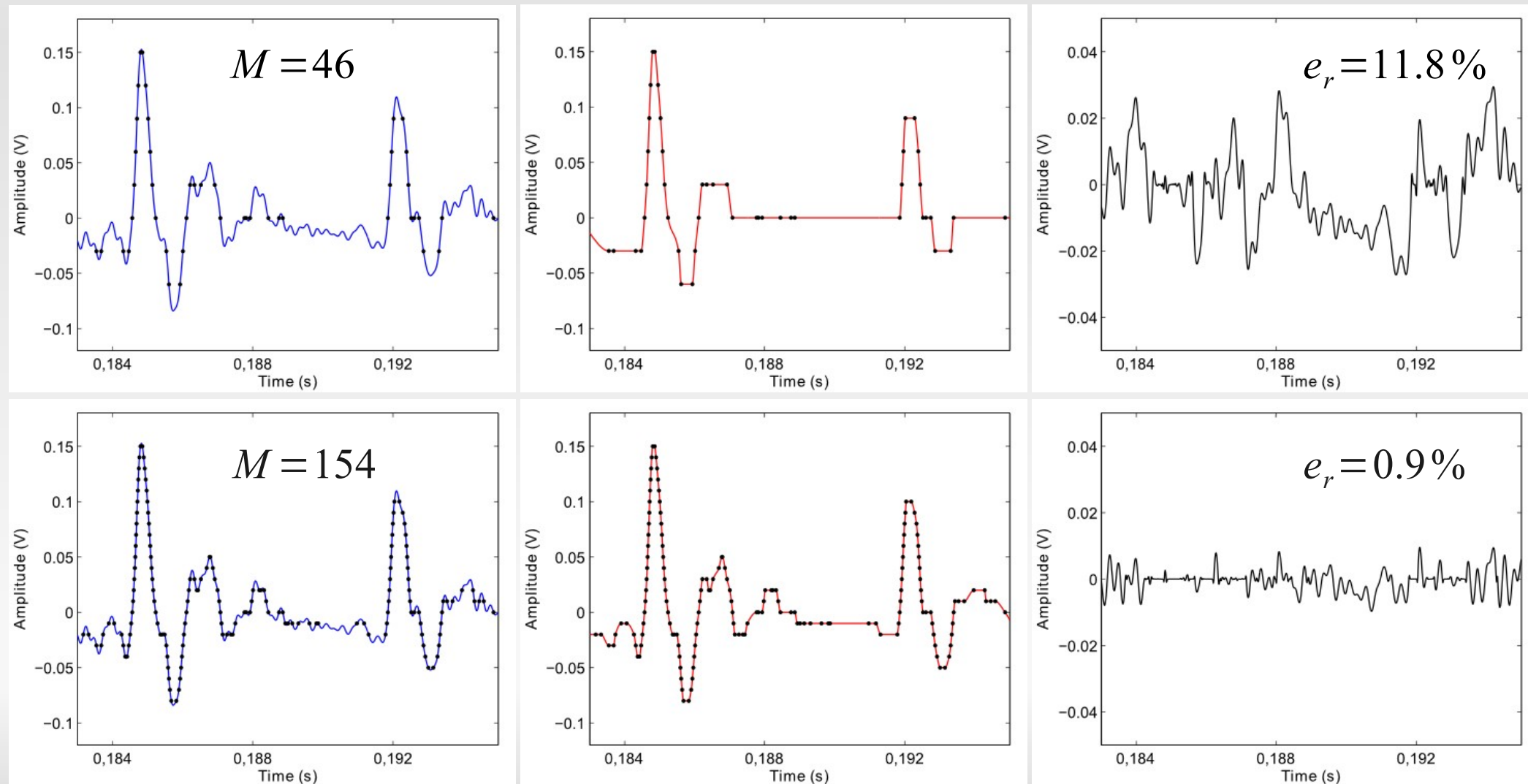
$$a_n \leq \hat{s}(t_n) \leq b_n$$





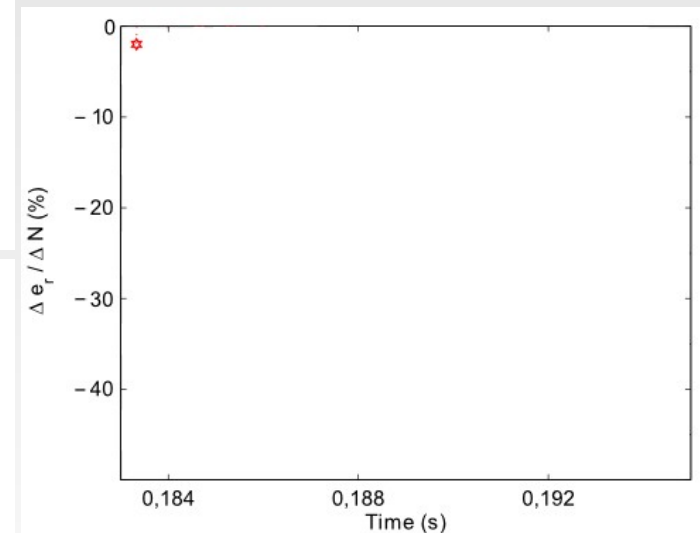
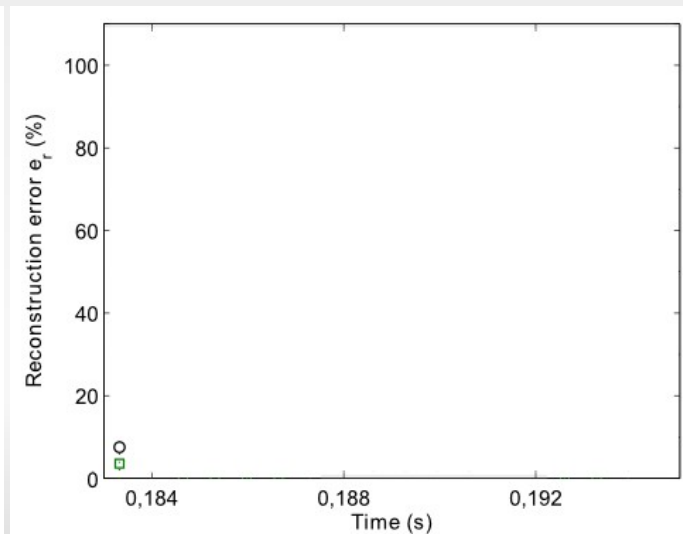
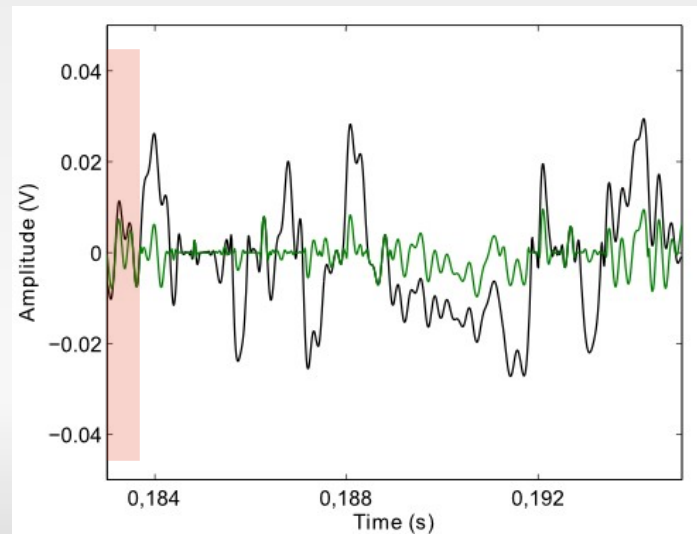
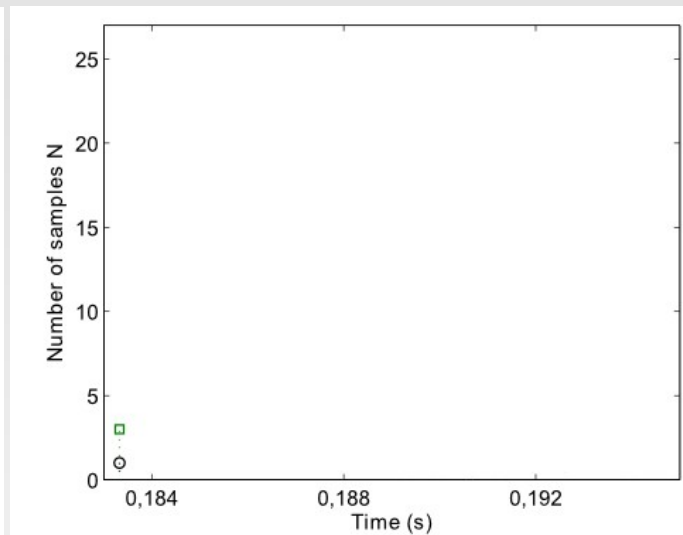
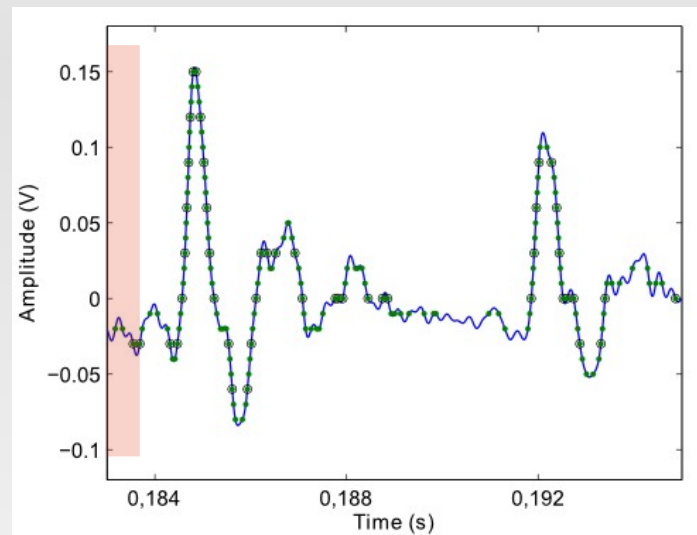
# Level-crossing sampling

- Number of samples and reconstruction quality



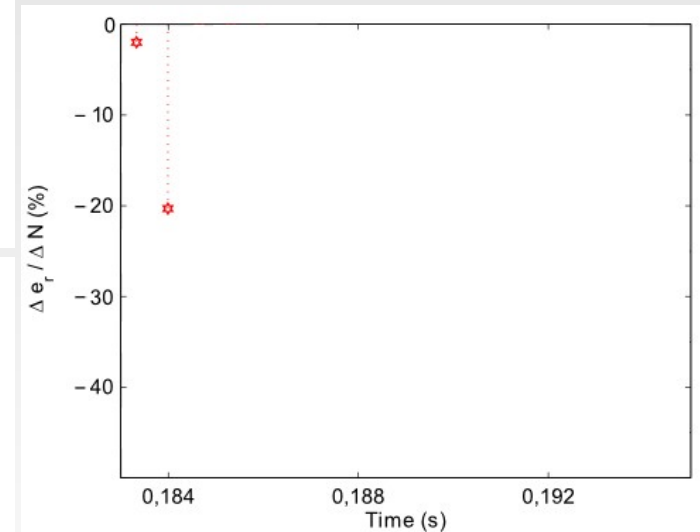
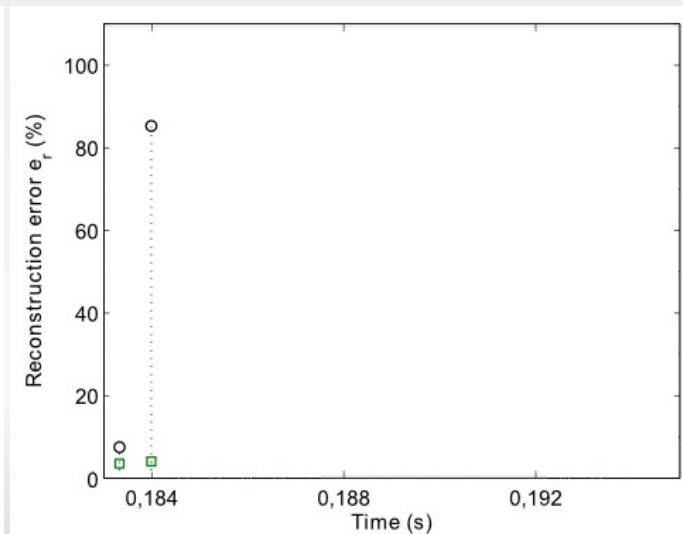
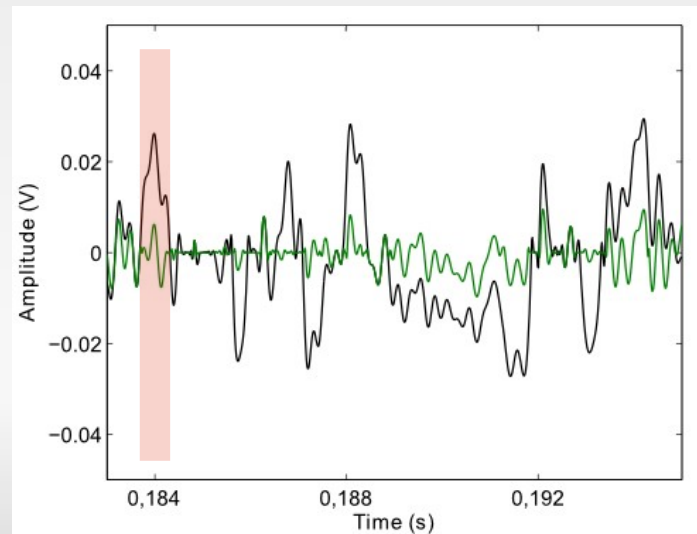
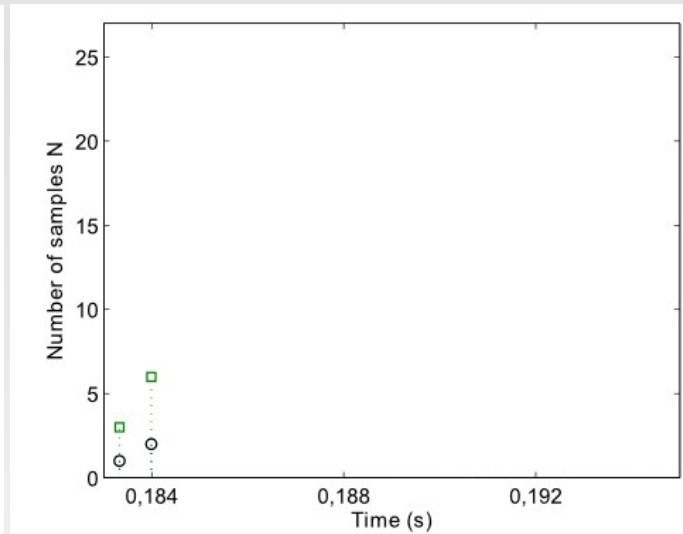
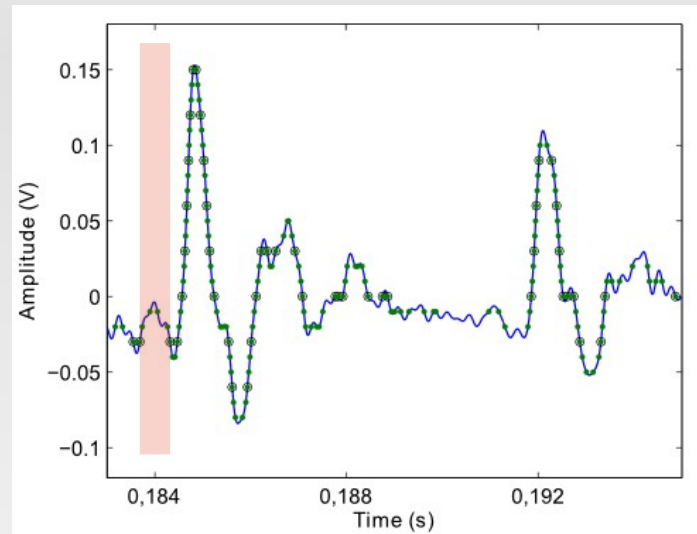
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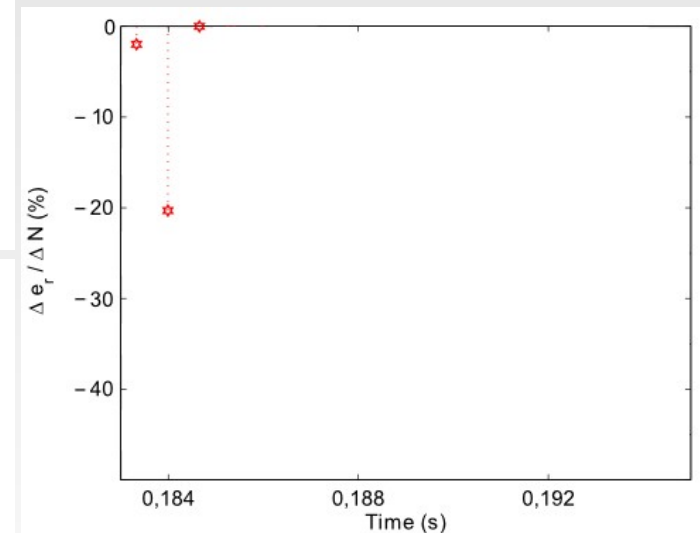
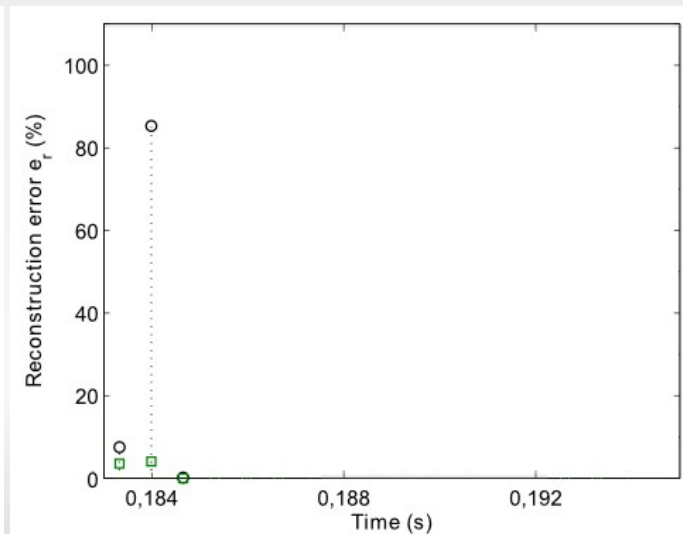
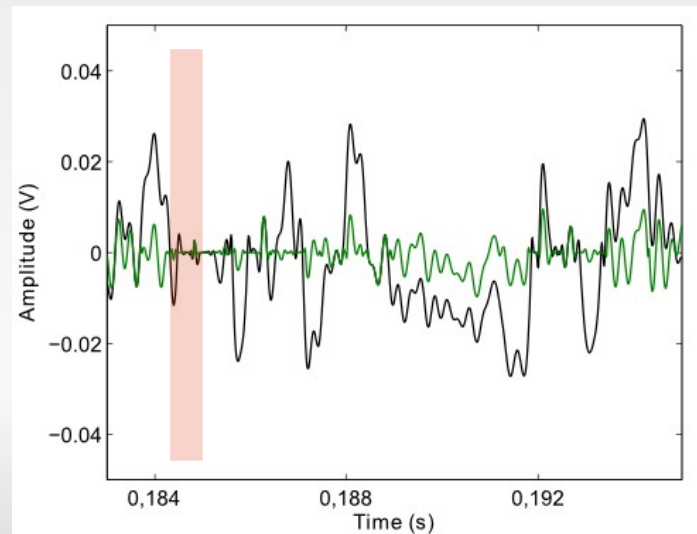
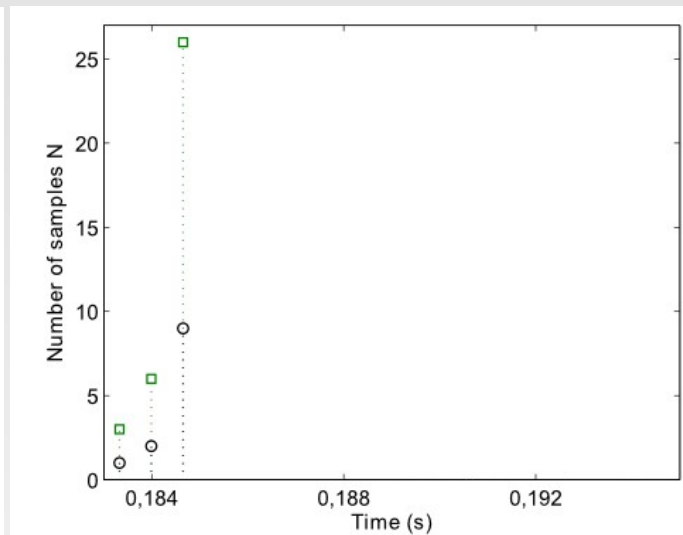
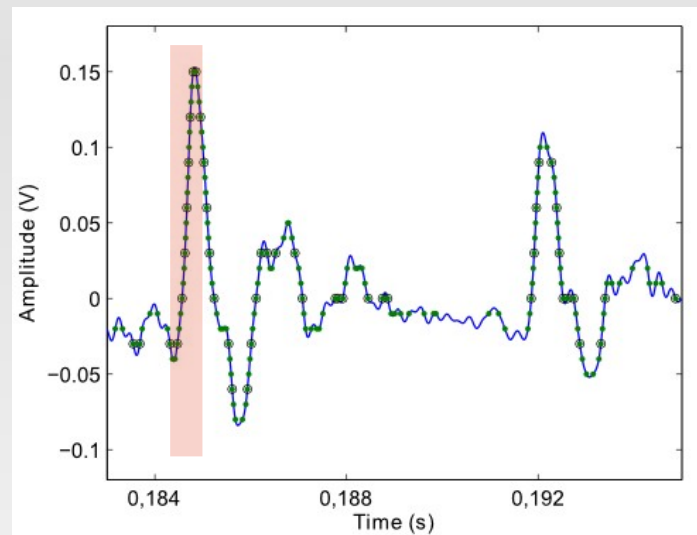
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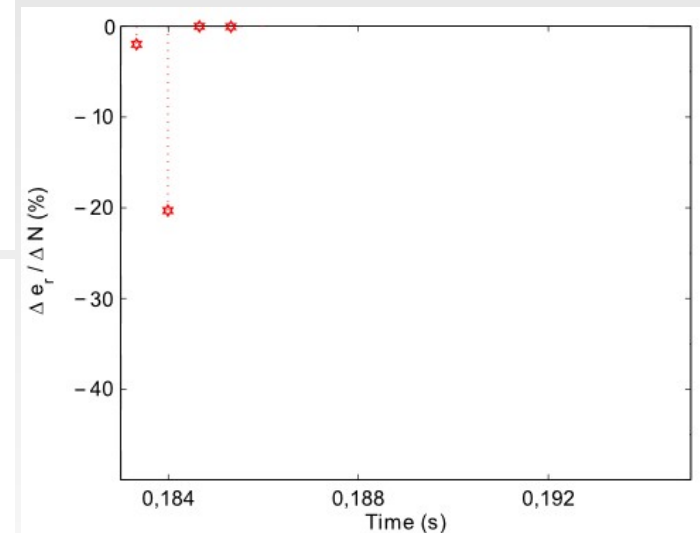
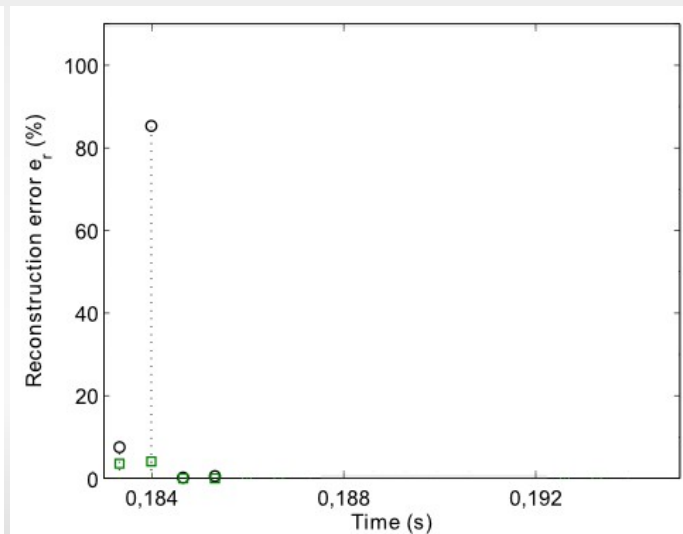
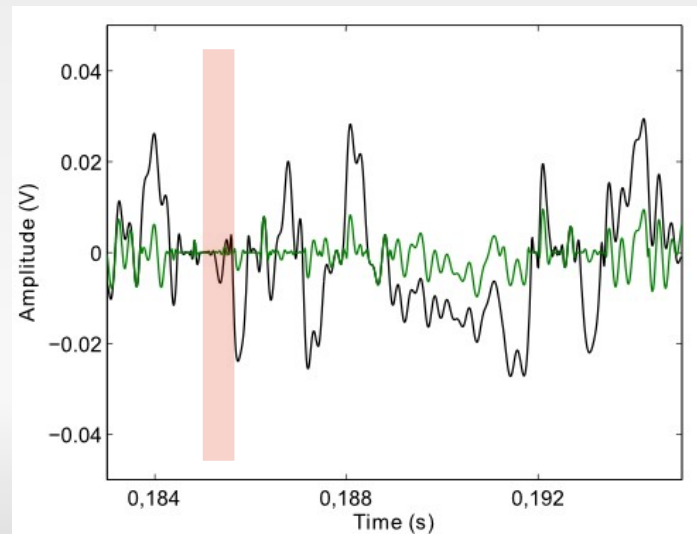
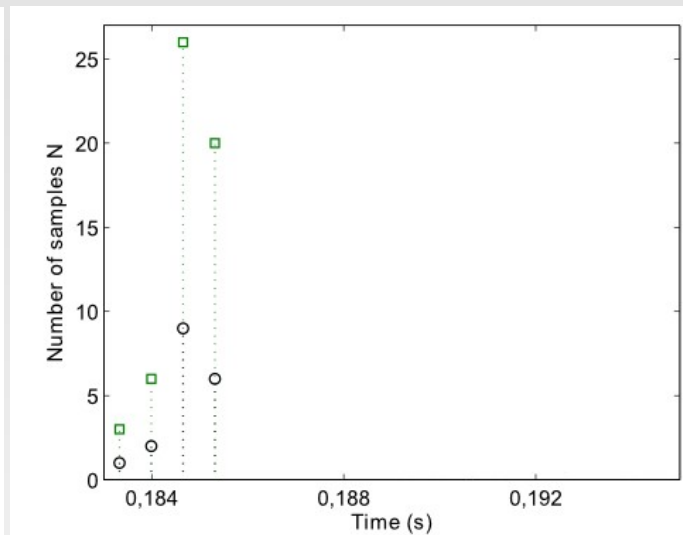
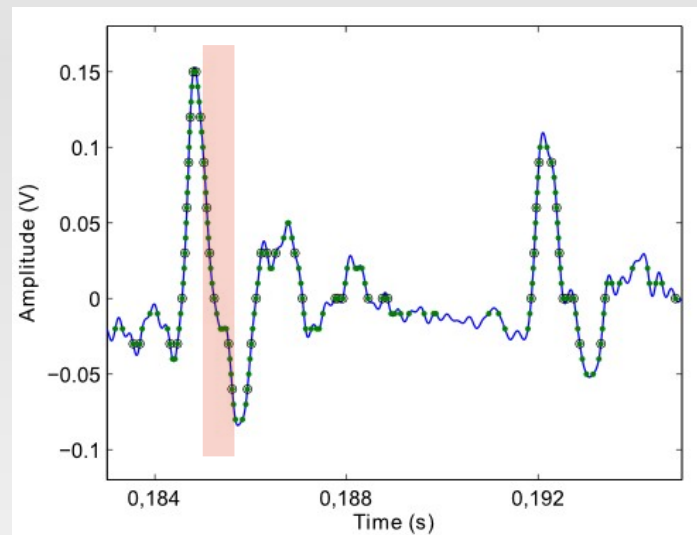
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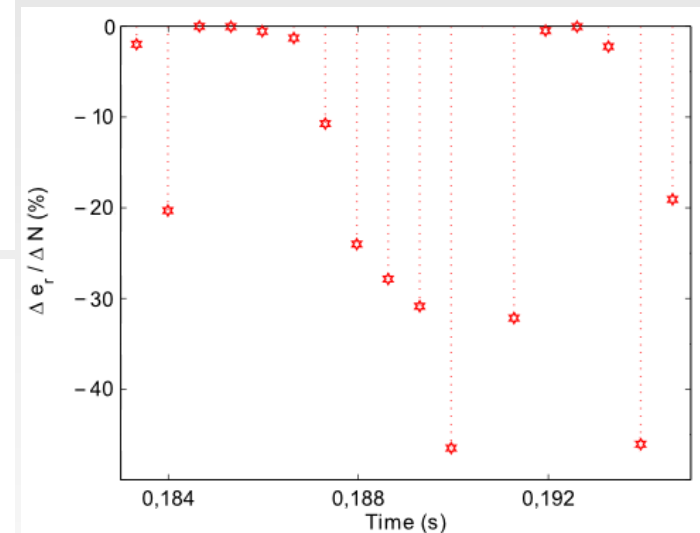
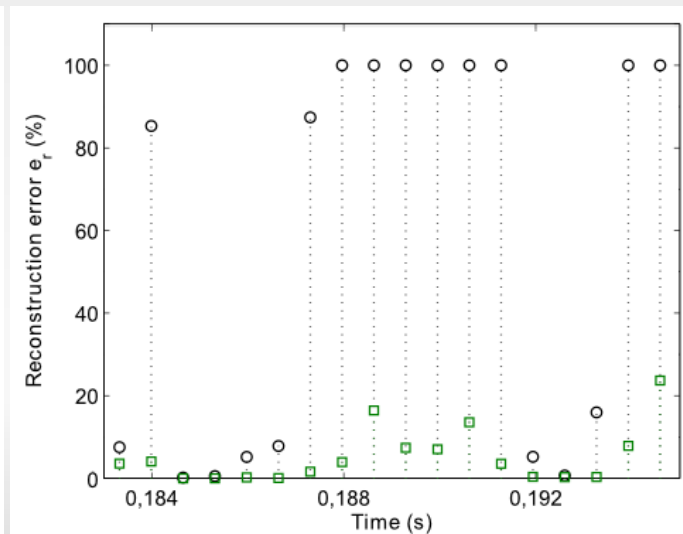
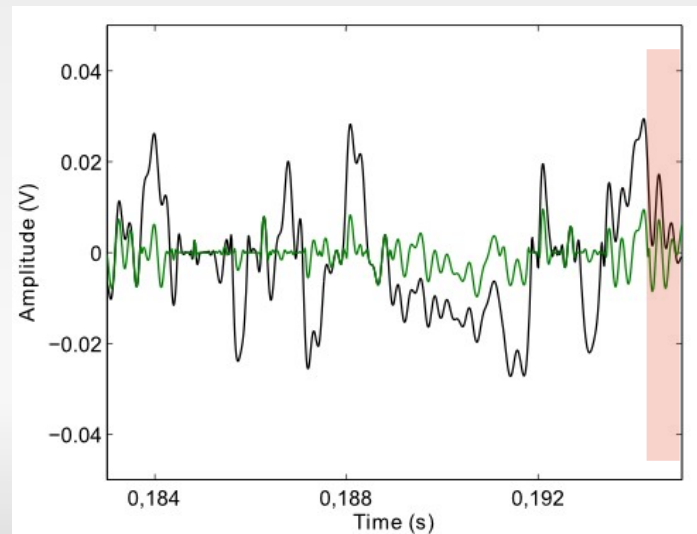
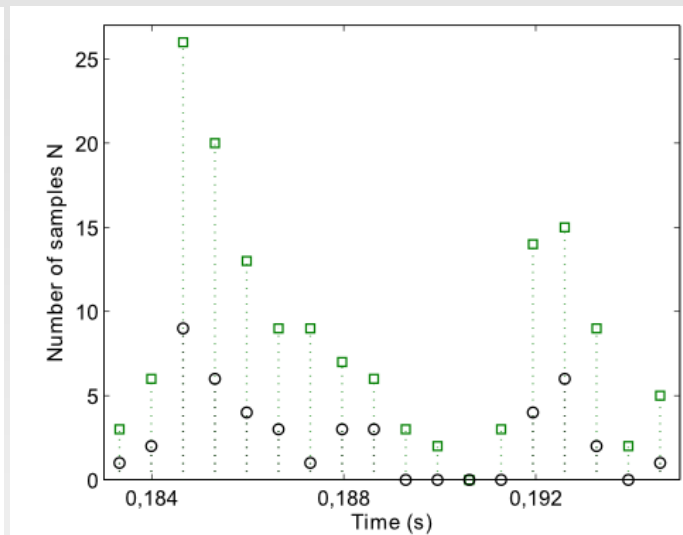
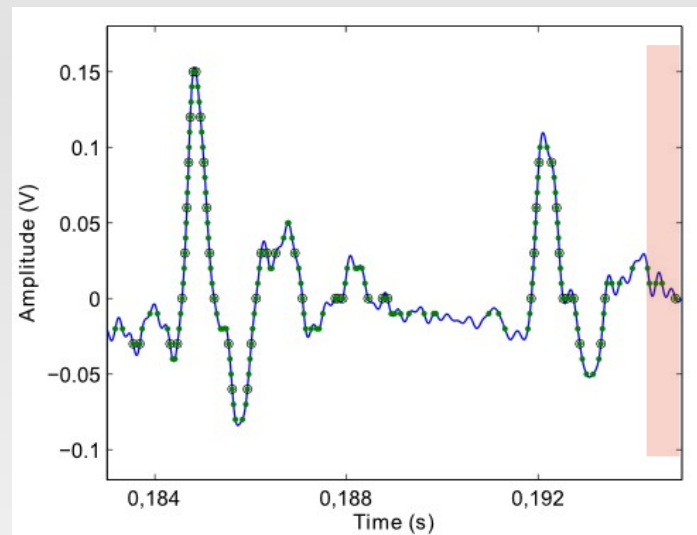
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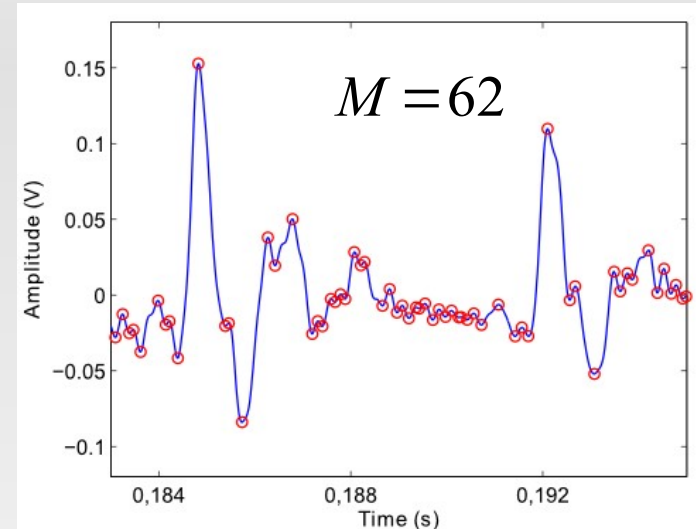
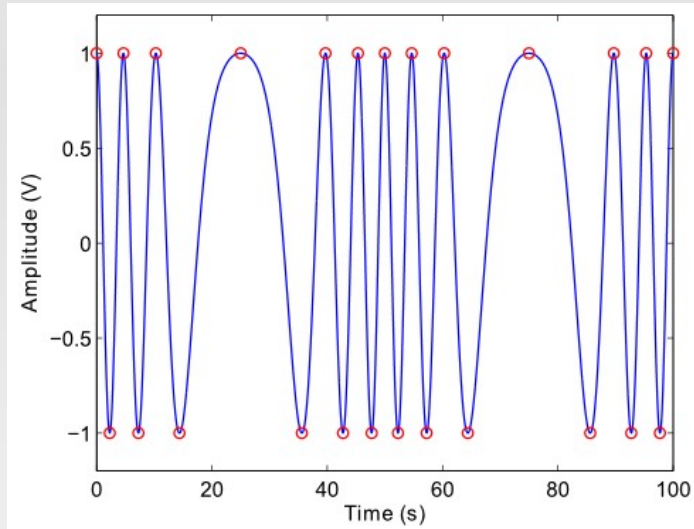
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- Number of samples and reconstruction quality

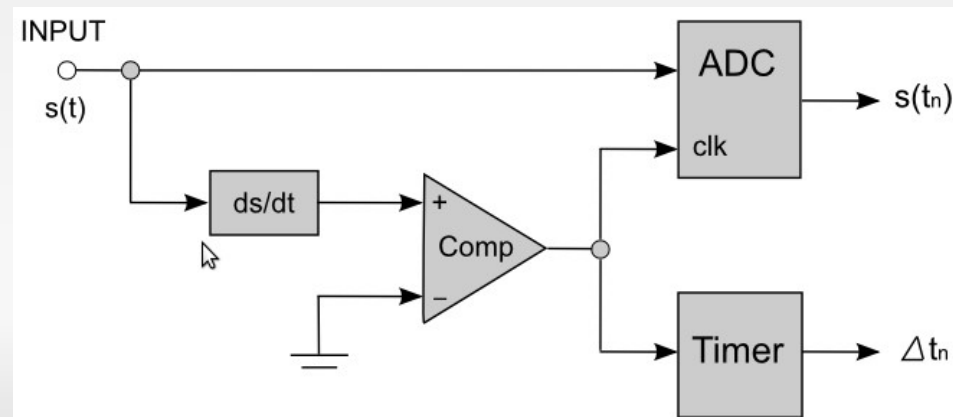


# Peak sampling

- Samples are taken at signal peaks

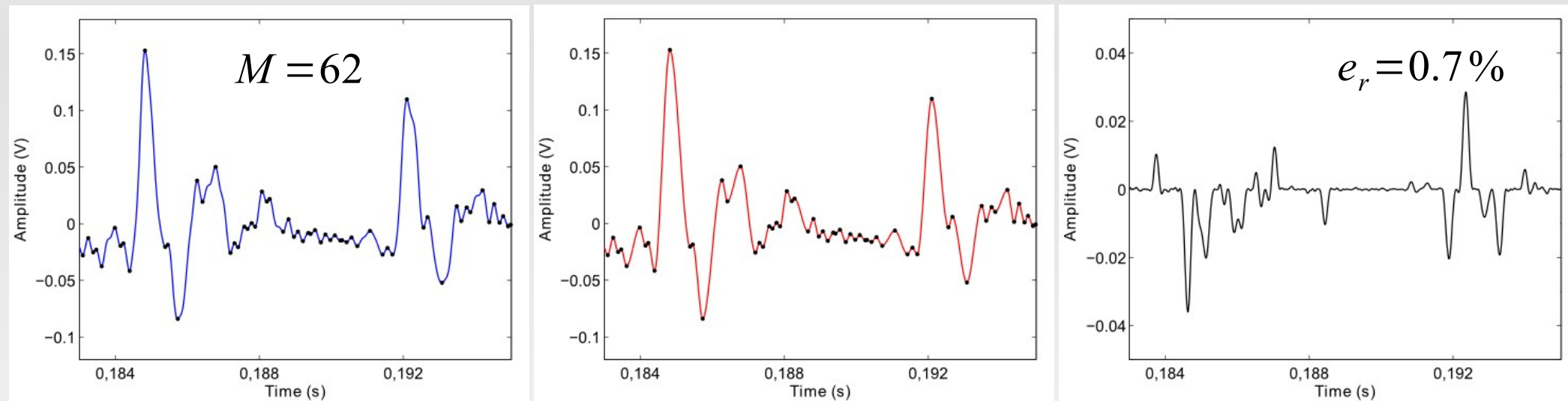


- Block scheme



# Peak sampling

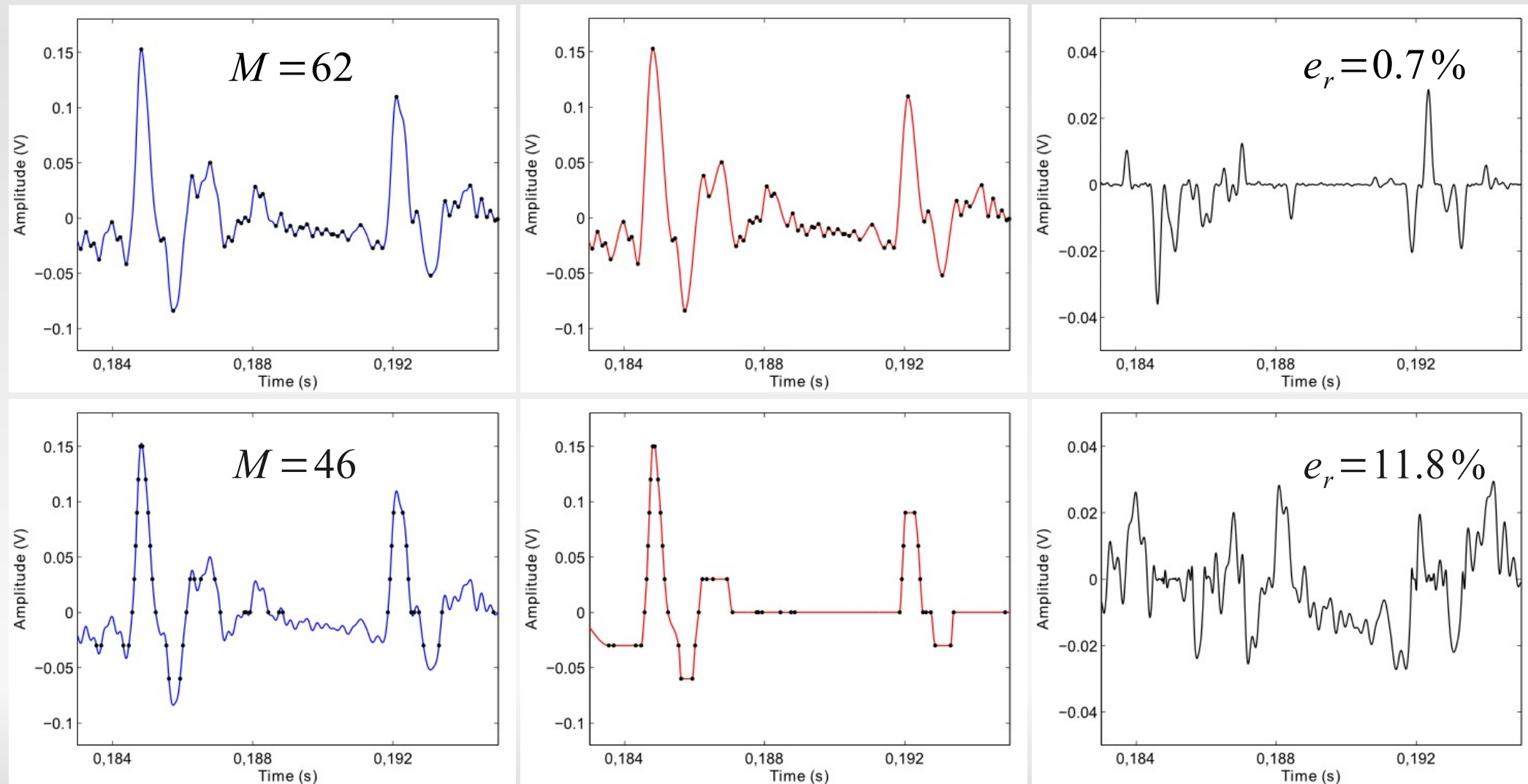
- Advantage: less samples provide good reconstruction quality





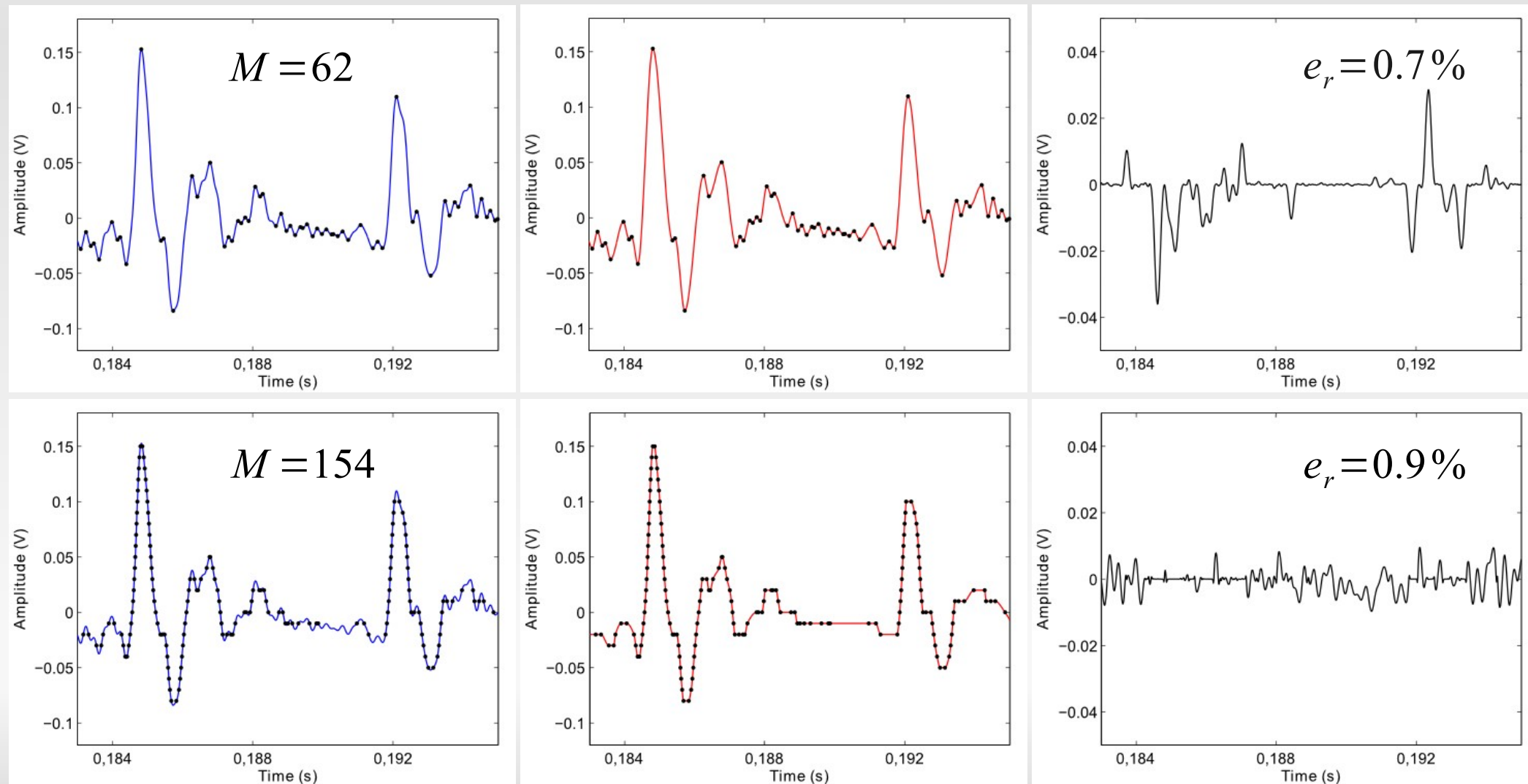
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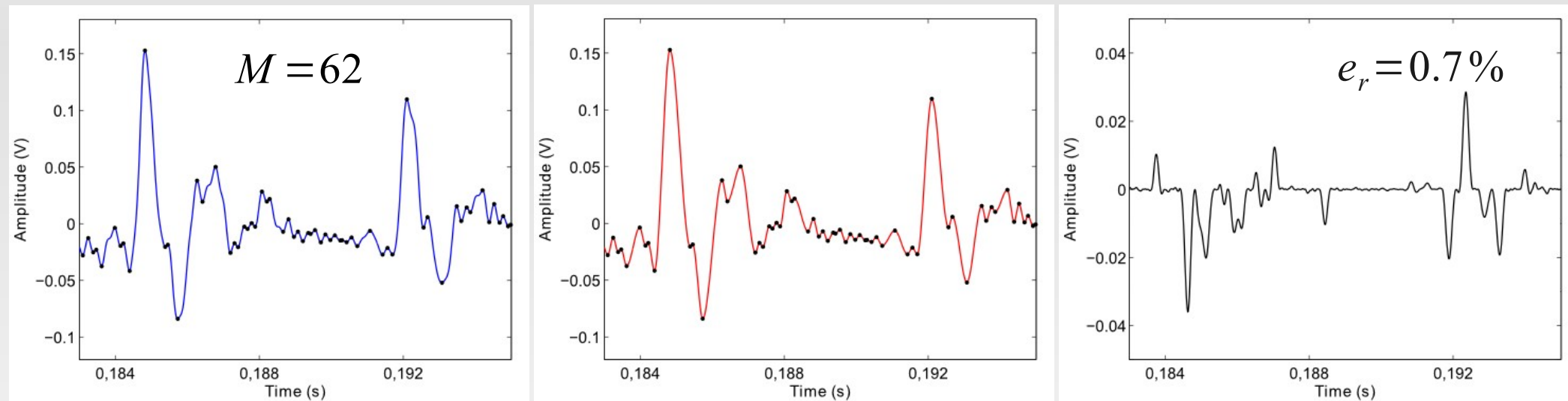
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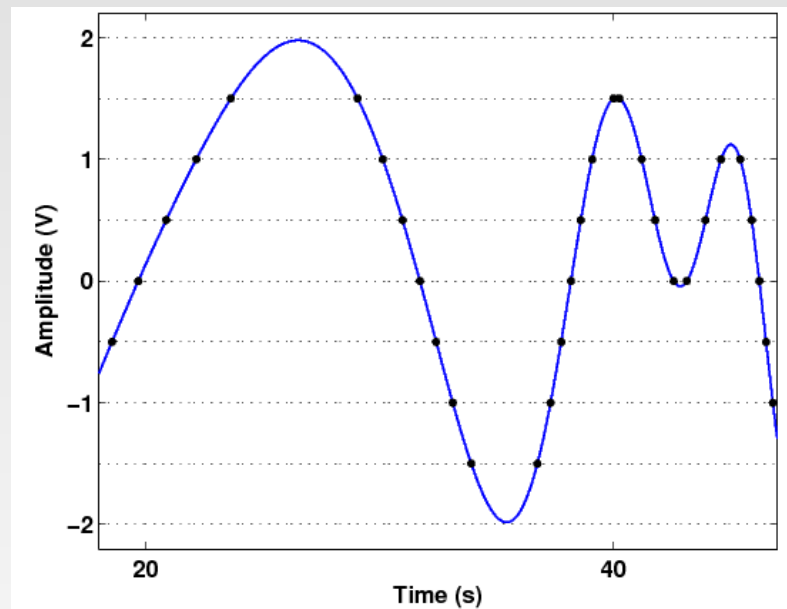
- Advantage: less samples provide good reconstruction quality



- Drawback: more bits per sample are required for digital representation of the signal – each sample is characterized by its time location  $t_n$  and amplitude value  $s(t_n)$

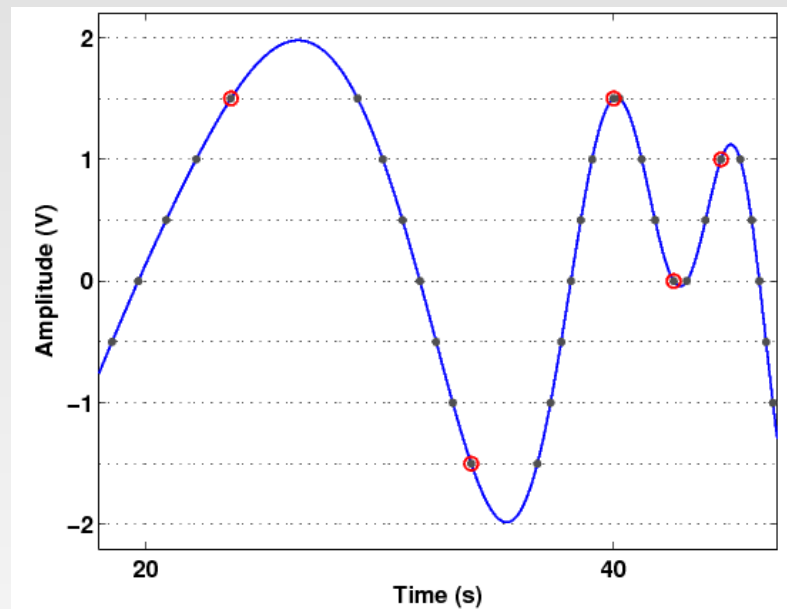
# Combined sampling

- Samples are taken only at level crossings most closely located to signal peaks



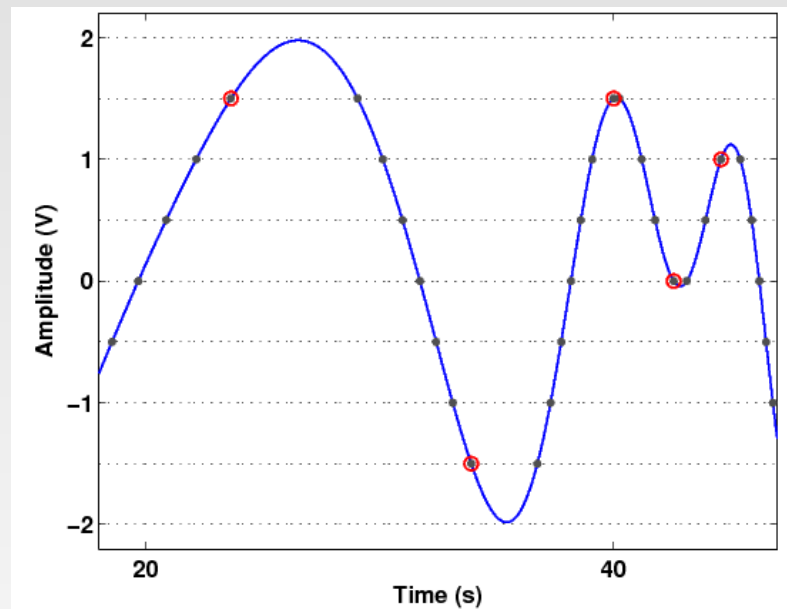
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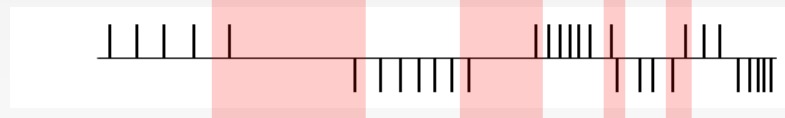
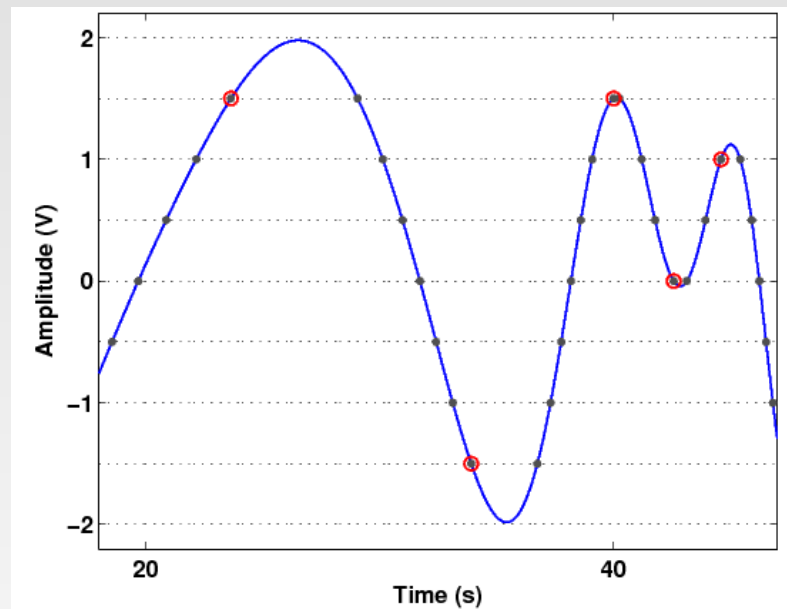
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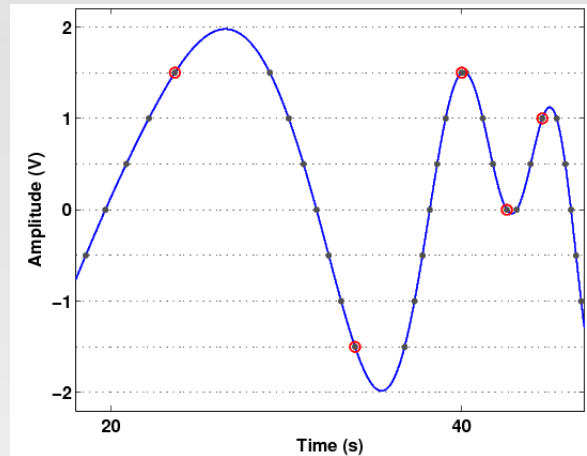
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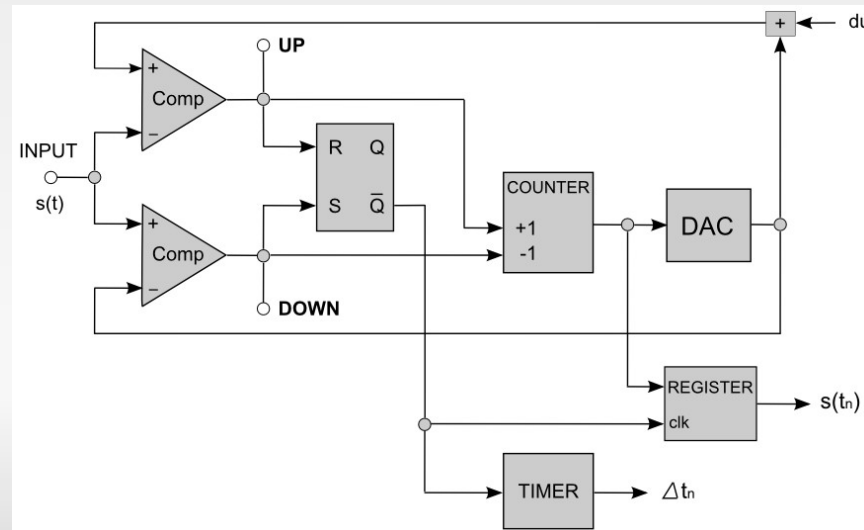


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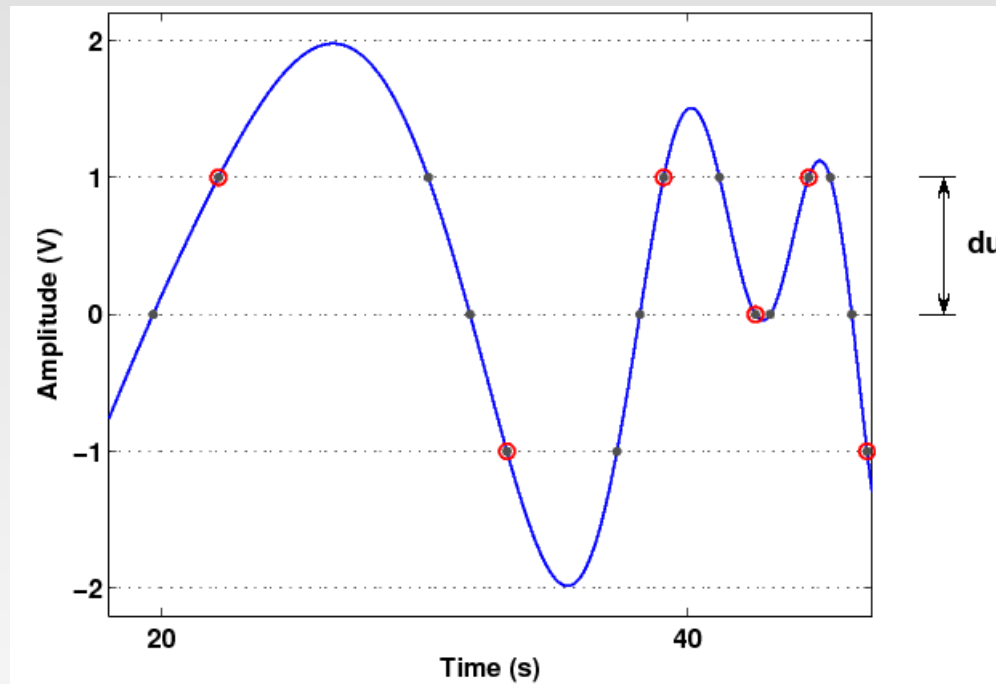
- Block scheme





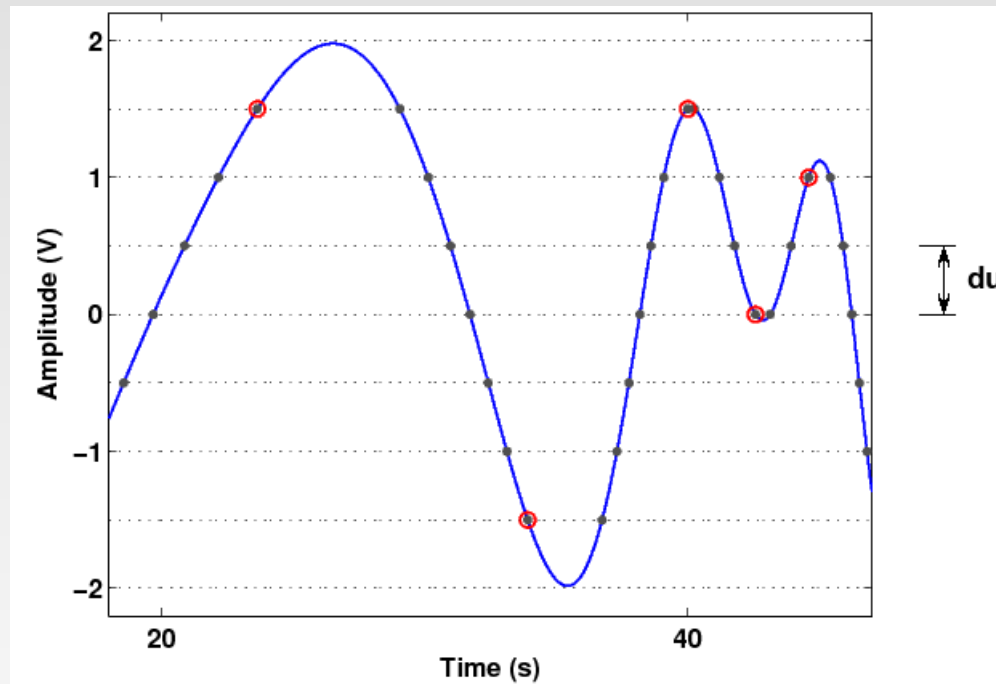
# Combined sampling

- If the distance between adjacent levels is reduced, the obtained samples come closer to signal peaks



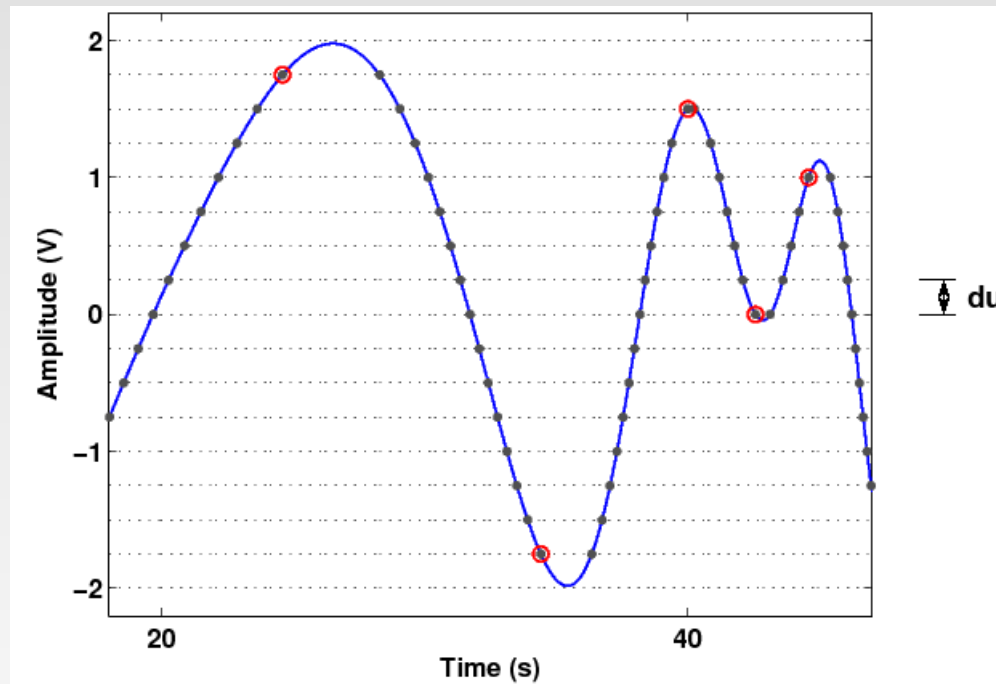
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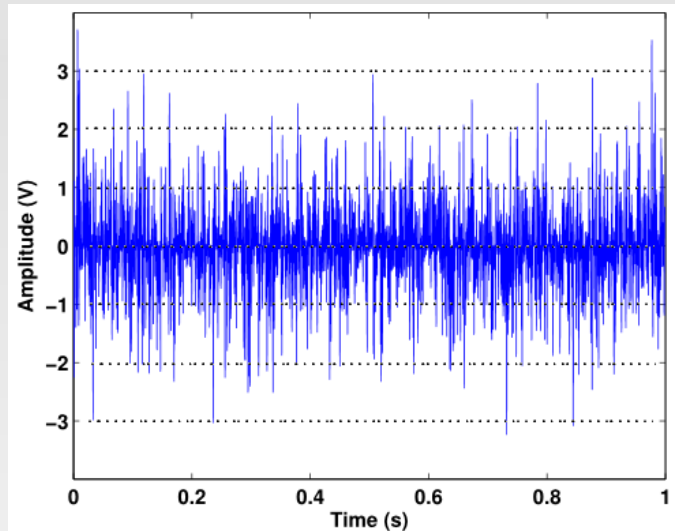
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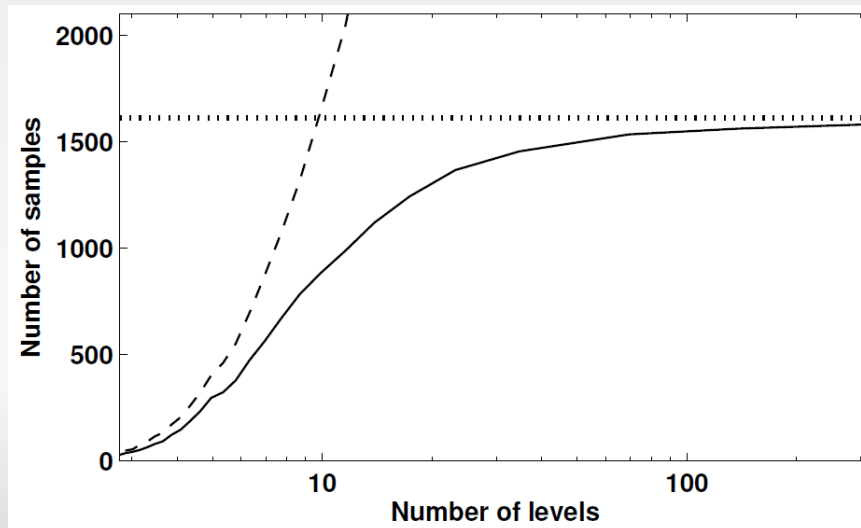
# Combined sampling

- Comparison between number of samples and reconstruction quality



zero-mean Gaussian noise

$$F_{max} = 1 \text{ kHz}$$



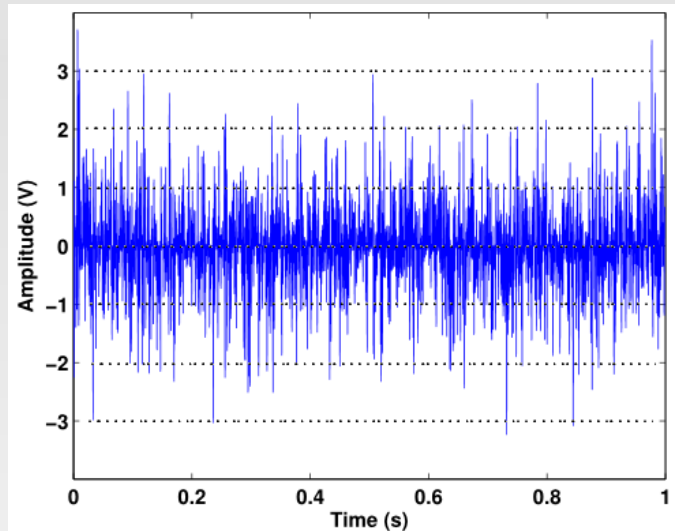
..... Peak sampling

- - - Level-crossing sampling

— Combined sampling

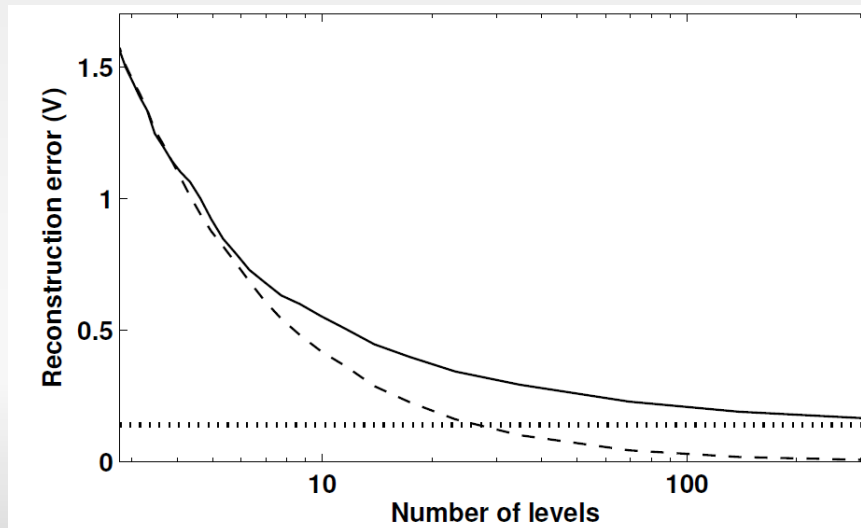
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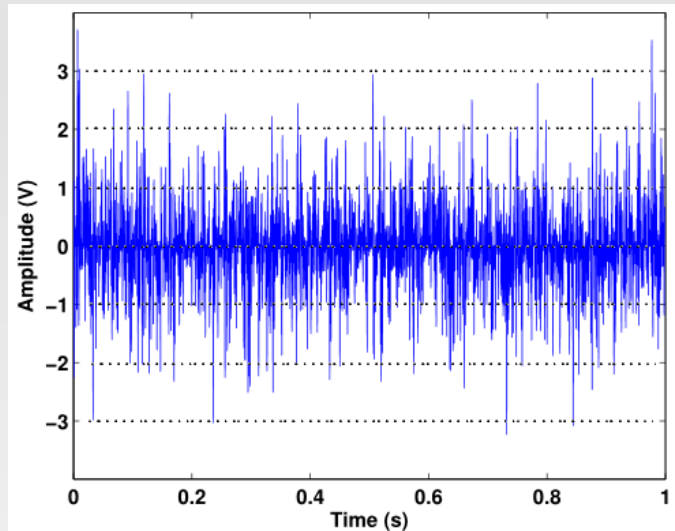
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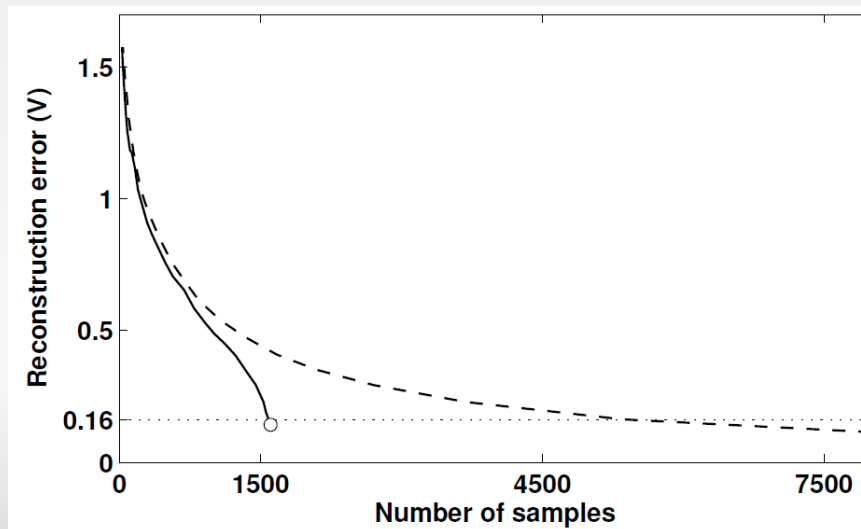
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..... Peak sampling

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— Combined sampling

# Conclusions

- The proposed sampling technique can be viewed as the combination of two different sampling schemes: LC sampling and peak sampling
- The idea that comes from LC sampling is that samples are taken only when the input signal crosses any of the predefined levels
- The idea coming from peak sampling is that all LC samples are discarded except those most closely located to signal peaks
- Method allows avoiding high sampling densities in comparison to classical LC sampling, if the levels are placed too densely
- Due to not all peak points and not at exact positions are taken, there might be a necessity for additional samples to improve signal reconstruction

# Thank you for your attention!

## Questions?

Acknowledgments: this presentation was supported by ERAF funding under the agreement No.2010/0309/2DP/2.1.1.2.0/10/APIA/VIA/012

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